

Approximation Algorithms

Lecture Notes

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Minimum Partition

Minimum Partition

Instance: Finite set X of items, for each $x_i \in X$ a weight $a_i \in \mathbb{Z}^+$.

Solution: A partition of the items into two sets Y_1 and Y_2 .

Measure: $\max \{ \sum_{x \in Y_1} a_i, \sum_{x \in Y_2} a_i \}$.

The measurement of the minimum partition represents the unfairness of the actual partition. We want to minimize the unfairness. Generally, we are interested to find the $\min (\max \{ \sum_{x \in Y_1} a_i, \sum_{x \in Y_2} a_i \})$. It is known to be a weakly NP-complete problem.

We can find the optimal solution in $O(2^n)$ time, since each item has two possibilities: either belonging to Y_1 or Y_2 ; for n items, there are total of 2^n possible combinations. By using dynamic programming algorithm, we can solve the problem in $O(n \sum a_i)$ -time, which is left as an exercise.

We define $S(Y)$ to be the total weight of all items in the set Y .

Strategy 1

1. Initialize $S(Y_1) = S(Y_2) = 0$
2. For ($i = 1$ to n)
 - If $S(Y_1) \geq S(Y_2)$
 - Put a_i into Y_2
 - $S(Y_2) += a_i$
 - Else
 - Put a_i into Y_1
 - $S(Y_1) += a_i$

Analysis: This algorithm is not always optimal. For example, $\{\epsilon, \epsilon, M\}$ (ϵ is a small number and M is a very big number) will be partitioned as $Y_1 = \{\epsilon, M\}$ and $Y_2 = \{\epsilon\}$,

while the optimal is $Y_1 = \{\varepsilon, \varepsilon\}$ and $Y_2 = \{M\}$. However, we can prove that it is 2-approximation.

First we know that $\text{OPT} \geq \sum a_i / 2$. If you put everything in one partition, it is still 2-approximation, i.e. $\text{algo} < \sum a_i \leq 2\text{OPT}$. Therefore, Strategy 1 is a 2-approximation algorithm.

Strategy 2

0. Sort in non-increasing order.
1. Initialize $S(Y_1) = S(Y_2) = 0$
2. For ($i = 1$ to n)
 - If $S(Y_1) \geq S(Y_2)$
 - Put a_i into Y_2
 - $S(Y_2) += a_i$
 - Else
 - Put a_i into Y_1
 - $S(Y_1) += a_i$

Analysis: We can find an example that this algorithm is not optimal, such as $\{10, 10, 9, 9, 2\}$. According to this algorithm, the partition is $Y_1 = \{10, 9, 2\}$ and $Y_2 = \{10, 9\}$, while the optimal partition is $Y_1 = \{10, 10\}$ and $Y_2 = \{9, 9, 2\}$.

Claim: $m_H \leq 7/6 \text{OPT}$

This problem can be viewed as Job Scheduling with 2 processors. Observe that in *Longest Processing Time* algorithm, we got $C_{\text{LPT}} \leq (4/3 - 1/3m) \text{OPT}$. Substitute $m=2$ into the formula, we have $C_{\text{LPT}} \leq (4/3 - 1/6) \text{OPT} = 7/6 \text{OPT}$.

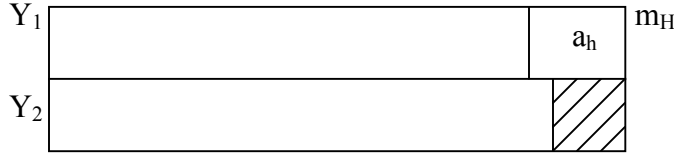


Figure 1. Minimum 2-Partition

Partition PTAS (Polynomial Time Approximation Scheme)

1. Input (X, γ)
2. If $\gamma \geq 2$ return (X, Φ)
3. Else
 - Sort items in non-increasing order with respect to their weight;
 - (*Let (x_1, \dots, x_n) be the obtained sequence*)
 - $$k(r) = \left\lceil \frac{2-\gamma}{\gamma-1} \right\rceil;$$
 - (*First phase*)
 - Find an optimal partition Y_1, Y_2 of $x_1, \dots, x_{k(r)}$;
 - (*Second phase*)
 - for $j := k(\gamma) + 1$ to n do
 - if $\sum_{x \in Y_1} a_i \leq \sum_{x \in Y_2} a_i$ then
 - $Y_1 := Y_1 \cup \{x_j\};$
 - Else
 - $Y_2 := Y_2 \cup \{x_j\};$
4. Return Y_1, Y_2

Theorem: *Partition PTAS is a polynomial-time approximation scheme for Minimum Partition.*

Proof: Let us first prove that, given an instance x of Minimum Partition and a rational $\gamma > 1$, the algorithm provides an approximation solution (Y_1, Y_2) whose performance ratio is bounded by γ . If $\gamma \geq 2$, then the solution (X, Φ) is clearly an γ -approximate solution

since any feasible solution has measure at least equal to half of the total weight $w(X) = \sum a_i$. Let us then assume that $\gamma < 2$ and let $w(Y_i) = \sum_{x \in Y_i} a_j$, for $i=1,2$, and $L = w(X)/2$. Without loss of generality, we may assume that $w(Y_1) \geq w(Y_2)$ and that a_h is the last item that has been added to Y_1 (see Figure 1.). This implies that $w(Y_1) - a_h \leq w(Y_2)$. By adding $w(Y_1)$ to both sides and dividing by 2 we obtain that

$$w(Y_1) - L \leq a_h/2.$$

If a_h has been inserted in Y_1 during the first phase of the algorithm, then it is easy to see that the obtained solution is indeed an optimal solution. Otherwise (that is, a_h has been inserted during the second phase), we have that $a_h \leq a_j$, for any j with $1 \leq j \leq k(\gamma)$, and that $2L \geq a_h(k(\gamma) + 1)$. Since $w(Y_1) \geq L \geq w(Y_2)$ and $OPT \geq L$, the performance ratio of the computed solution is

$$\frac{w(Y_1)}{OPT} \leq \frac{w(Y_1)}{L} \leq 1 + \frac{a_h}{2L} \leq 1 + \frac{1}{k(r)+1} \leq 1 + \frac{1}{\frac{2-r}{r-1} + 1} = \gamma.$$

Finally, we prove that the algorithm works in time $O(n \log n + n^{k(r)})$. In fact, we need time $O(n \log n)$ to sort the n items. Subsequently, the first phase of the algorithm requires time exponential in $k(\gamma)$ in order to perform an exhaustive search for the optimal solution over the $k(\gamma)$ heaviest items $x_1, \dots, x_{k(\gamma)}$ and all other steps have a smaller cost. Since $k(\gamma)$ is $O(1/(\gamma - 1))$, the theorem follows. [1]

Reference:

[1] G. Ausiello etc. Complexity and Approximation—Combinatorial Optimization Problems and Their Approximability Properties, Springer-Verlag, New York, 1999