

Divide and Conquer

K. Subramani¹

¹ Lane Department of Computer Science and Electrical Engineering
West Virginia University

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- 4 Quick Sort

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Main Ideas

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Approach

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- 3 **Combine** the solutions to the subproblems into the solution for the original problem.

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- 2 **Conquer** the subproblems by solving them recursively. If the subproblems are small enough, however, just solve the problems in a straightforward manner.
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The Searching Problem

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Given an array $\mathbf{A}[1 \cdot \cdot n]$ of integers, sorted in ascending order, and a key r , check if $A[i] = r$, for any $1 \leq i \leq n$.

Linear Search

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Algorithm

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Algorithm

LINEAR-SEARCH(**A**, n , r)

```
1: if ( $n < 0$ ) then  
2:   return (false)  
3: else  
4:   if ( $A[n] = r$ ) then  
5:     return (true)  
6:   else  
7:     return (LINEAR-SEARCH(A, ( $n - 1$ ),  $r$ ))  
8:   end if  
9: end if
```

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Analysis

Prove correctness and establish bounds on number of element to element comparisons.

Binary Search

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BINARY-SEARCH(**A**, *low*, *high*, *r*)

1: {Initially *low* = 1, *high* = *n*.}

2: **if** (*low* ≤ *high*) **then**

3: $mid = \frac{low + high}{2}$.

4: **if** (*A*[*mid*] = *r*) **then**

5: **return** (**true**)

6: **end if**

7: **if** (*A*[*mid*] > *r*) **then**

8: **return** (BINARY-SEARCH(**A**, *low*, *mid* - 1, *r*))

9: **else**

10: **return** (BINARY-SEARCH(**A**, *mid* + 1, *high*, *r*))

11: **end if**

12: **else**

13: **return** (**false**)

14: **end if**

Binary Search (contd.)

Binary Search (contd.)

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Binary Search (contd.)

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Prove correctness and establish bounds on number of element to element comparisons.

The Sorting Problem

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Given an array $\mathbf{A}[1 \dots n]$ of integers, produce an ascending-order permutation of \mathbf{A} .

Merging Two Sorted Arrays

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MERGE(**A**, *low*, *mid*, *high*)

- 1: {We merge the arrays **A**[*low* · *mid*] and **A**[*mid* + 1 · *high*].}
- 2: Create a temporary array **B** of size (*mid* − *low* + 1) and copy the elements from **A**[*low* · *mid*] into this array.
- 3: Create a temporary array **C** of size (*high* − *mid*) and copy the elements from **A**[*mid* + 1 · *high*] into this array.
- 4: Set $p = 1$, $q = 1$, $r = low$.
- 5: **while** ($p \leq (mid - low + 1)$ **and** ($q \leq (high - mid)$)) **do**
- 6: **if** ($B[p] \leq C[q]$) **then**
- 7: $A[r] = B[p]$. $p++$.
- 8: **else**
- 9: $A[r] = C[q]$. $q++$.
- 10: **end if**
- 11: $r++$.
- 12: **end while**

Algorithm Merge (contd.)

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MERGE(**A**, *low*, *mid*, *high*)

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1: while ( $p \leq (mid - low + 1)$ ) do  
2:    $A[r] = B[p]$ .  $p++$ .  $r++$ .  
3: end while  
4: while ( $q \leq (high - mid)$ ) do  
5:    $A[r] = C[q]$ .  $q++$ .  $r++$ .  
6: end while
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MERGE-SORT(**A**, *low*, *high*)

1: {Initially *low* = 1, *high* = *n*.}

2: **if** (*low* ≤ *high*) **then**

3: $mid = \frac{low + high}{2}$.

4: MERGE-SORT(**A**, *low*, *mid*).

5: MERGE-SORT(**A**, *mid* + 1, *high*).

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- 2: **if** ($low \leq high$) **then**
- 3: $mid = \frac{low+high}{2}$.
- 4: MERGE-SORT(**A**, *low*, *mid*).
- 5: MERGE-SORT(**A**, *mid* + 1, *high*).
- 6: MERGE(**A**, *low*, *mid*, *high*).
- 7: **end if**

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Prove correctness and establish bounds on number of element to element comparisons.

The Partition subroutine

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Function PARTITION(\mathbf{A}, p, q)

```
1: { We partition the sub-array  $\mathbf{A}[p, p + 1, \dots, q]$  about  $\mathbf{A}[p]$ . }
2: for ( $i = (p + 1)$  to;  $q$ ) do
3:   if ( $\mathbf{A}[i] < \mathbf{A}[p]$ ) then
4:     Insert  $\mathbf{A}[i]$  into bucket  $\mathbf{L}$ .
5:   else
6:     if ( $\mathbf{A}[i] > \mathbf{A}[p]$ ) then
7:       Insert  $\mathbf{A}[i]$  into bucket  $\mathbf{U}$ .
8:     end if
9:   end if
10: end for
11: Copy  $\mathbf{A}[p]$  into  $\mathbf{A}[(|\mathbf{L}| + 1)]$ .
12: Copy the elements of  $\mathbf{L}$  into the first  $|\mathbf{L}|$  entries of  $\mathbf{A}[p \dots q]$ .
13: Copy  $\mathbf{A}[p]$  into  $\mathbf{A}[(|\mathbf{L}| + 1)]$ .
14: Copy the elements of  $\mathbf{U}$  into the entries of  $\mathbf{A}[(|\mathbf{L}| + 2) \dots q]$ .
15: return  $(|\mathbf{L}| + 1)$ .
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Function QUICK-SORT(**A**, p , q)

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1: if ( $p \geq q$ ) then  
2:   return  
3: else  
4:    $j = \text{PARTITION}(\mathbf{A}, p, q)$ .  
5:   Quicksort(A,  $p$ ,  $j - 1$ ).  
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Note

*The main program calls QUICK-SORT(**A**, 1, n).*

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Intuition for randomized case

What sort of assumptions are reasonable in analysis?

Randomized Quicksort

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1: if ( $p \geq q$ ) then  
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4:   Choose a number, say  $r$ , uniformly and at random from the set  $\{p, p + 1, \dots, q\}$ .  
5:   Swap  $A[p]$  and  $A[r]$ .  
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Worst case running time?

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Worst case running time? $O(n^2)$!

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Note

Worst case running time? $O(n^2)$! However, for a randomized algorithm we are not interested in worst-case running time, but in expected running time.

Decision Tree Analysis

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What is the work done at each level of the tree? $O(n)$.

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When you pick an element at random, what is the probability that the rank of the element chosen is between $\frac{1}{4} \cdot n$ and $\frac{3}{4} \cdot n$, where n is the number of elements in the array?

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Analysis

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Consider the tree T .

Decision Tree Analysis (contd.)

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We define an internal node o of the tree to be **good**, if both its children have at most $\frac{3}{4} \cdot |o|$ nodes, where $|o|$ denotes the number of elements in the node o .

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Consider a root to leaf path in T .

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What is the *expected* number of nodes on a root to leaf path before you see r good nodes?

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Lemma

Consider a coin for which the probability of “heads” turning up on a toss is p .

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Thus the expected number of nodes on a root to leaf path is $\frac{r}{\frac{1}{2}} = 2 \cdot r = 2 \cdot \log_{\frac{4}{3}} n$.
However, this is the expected height of T , i.e., $E[h]$.

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Therefore, the expected work undertaken by the algorithm

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Decision Tree (contd.)

Thus the expected number of nodes on a root to leaf path is $\frac{r}{\frac{1}{2}} = 2 \cdot r = 2 \cdot \log_{\frac{4}{3}} n$.
However, this is the expected height of T , i.e., $E[h]$.

Therefore, the expected work undertaken by the algorithm

$$E[h] \times \text{work done per level} = O(n \cdot \log n).$$

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Are the two computations equivalent?

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Concluding the analysis

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It follows that $T(n) \in O(n^2)$!

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$$(I_h - I_l) \cdot (J_l - J_h) = I_h \cdot J_l - I_l \cdot J_l - I_h \cdot J_h + I_l \cdot J_h$$

Next note that,

$$I \cdot J = I_h \cdot J_h \cdot 2^n + [(I_h - I_l) \cdot (J_l - J_h) + I_h \cdot J_h + I_l \cdot J_l] \cdot 2^{\frac{n}{2}} + I_l \cdot J_l.$$

Let $T(n)$ denote the running time to multiply two n -bit numbers. It follows that,

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It follows that $T(n) \in O(n^{\log_2 3}) = O(n^{1.585})$.

Matrix Multiplication

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- 3 The naive algorithm requires n^3 scalar multiplications and n^3 scalar additions.

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- 4 It follows that $T(n) \in O(n^3)$.

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$$S_2 = (A + B) \cdot H$$

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$$S_4 = D \cdot (G - E)$$

$$S_5 = (A + D) \cdot (E + H)$$

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$$S_4 = D \cdot (G - E)$$

$$S_5 = (A + D) \cdot (E + H)$$

$$S_6 = (B - D) \cdot (G + H)$$

$$S_7 = (A - C) \cdot (E + F)$$

- 2 Verify the following identities:

$$I = S_5 + S_6 + S_4 - S_2$$

$$J = S_1 + S_2$$

$$K = S_3 + S_4$$

$$L = S_1 - S_7 - S_3 + S_5$$

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Let $T(n)$ denote the running time of Strassen's algorithm. It follows that,

$$T(n) = 7 \cdot T\left(\frac{n}{2}\right) + b \cdot n^2.$$

It follows that $T(n) \in O(n^{\log_3 7}) = O(n^{2.376})$.