

# Computational Geometry - Homework I

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## 1 Instructions

1. The homework is due on February 28, in class. Each question is worth 5 points.
2. Attempt as many problems as you can. You will be given partial credit, as per the policy discussed in class.

## 2 Problems

1. **Tail Bounds:** In class, we established that the RANDOMIZED-QUICKSELECT() algorithm runs in expected time  $O(n)$ , when asked to find the  $k^{th}$  largest element in an array of  $n$  elements. Argue that there exists a constant  $c$ , such that the probability that more than  $c \cdot n \cdot \log n$  comparisons are made in a run of RANDOMIZED-QUICKSELECT() is at most  $\frac{1}{n}$ .
2. **Algorithm Design:** Given a set of  $n$  points in the plane, devise an algorithm that runs to check whether there exists a subset of 3 points, which are collinear. Your algorithm should run in time  $O(n^2 \cdot \log n)$ .
3. **Convex Hulls:**
  - (a) Let  $P$  be a set of points in the plane. Let  $P$  be a convex polygon, whose vertices are points from  $P$  and which contains all the points in  $P$ . Prove that  $P$  is uniquely defined and that it is the intersection of all convex sets containing  $P$ .
  - (b) Let  $p = (p_x, p_y)$  and  $q = (q_x, q_y)$  be two points in the plane. We wish to test whether the points  $r = (r_x, r_y)$  lies to the left or right of the segment  $\overline{pq}$ . Using first principles, explain how the sign of the determinant of  $D$  can be used for this purpose, where,

$$D = \begin{bmatrix} 1 & p_x & p_y \\ 1 & q_x & q_y \\ 1 & r_x & r_y \end{bmatrix}$$

4. **Line Intersection:** Let  $S$  be a set of  $n$  disjoint segments in the plane and let  $p$  be any point which does not lie on any segment in  $S$ . The goal is to determine all the line segments that are *visible* from  $p$ . Note that a segment  $l$  in  $S$  is visible from  $p$ , if there exists a point  $q$  on  $l$ , such that the segment  $\overline{pq}$  intersects only segment  $l$ . Devise an algorithm that runs in time  $O(n \cdot \log n)$  for this problem.

5. **Backwards Analysis:** Professor Amarsen proposes the following algorithm to find the maximum element in an array of  $n$  elements.

```
Function FIND-MAX(A,  $n$ )
1: if ( $n = 1$ ) then
2:   return( $A[1]$ )
3: else
4:   Extract an element randomly from A and call it  $x$ . { $x$  is no longer in A.}
5:    $y = \text{FIND-MAX}(\mathbf{A}, n - 1)$ 
6:   if ( $x \leq y$ ) then
7:     return( $y$ )
8:   else
9:     Compare  $x$  with all the remaining elements in A and return the maximum
10:  end if
11: end if
```

**Algorithm 2.1:** Finding Maximum in Paranoid Fashion

Is this algorithm correct? What is the worst-case number of comparisons on a run? How many comparisons are made in the expected case?