## Principles of Programming Languages - Midterm

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## 1 Instructions

- 1. Each question is worth 4 points.
- 2. Attempt as many problems as you can. You will be given partial credit, as per the policy discussed in class.
- 3. The Midterm needs to be turned in by 3:10 pm., March 2, 2004.

## 2 Problems

- 1. Enumerate the different times at which the attributes of a name can be bound. Give one example for each.
- 2. Briefly explain with examples, the concepts of visibility, scope and scope holes, associated with bindings.
- 3. Consider the following Expression Grammar:

```
\begin{array}{rcl} expr & \rightarrow & expr * expr \mid expr \mid expr \mid number \\ number & \rightarrow & digit \; number \mid digit \\ digit & \rightarrow & 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9 \end{array}
```

Identify the problems with the above grammar.

- 4. Write a new set of rules for the above Expression Grammar such that the problems that you have identified are fixed.
- 5. Enumerate the different ways in which Computer Scientists have tried to specify semantics of programming languages, over the years. Identify a shortcoming for each method employed.