

# A sampling of Randomized Algorithms

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31 January, 2012

# Outline

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- 2 Verifying polynomial Identities

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- 3 Verifying Matrix Multiplication

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- 4 A Randomized Min-Cut Algorithm

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- 3 Verifying Matrix Multiplication
- 4 A Randomized Min-Cut Algorithm
- 5 Coupon Collector problems

# Recap

## Main points

Probability spaces, Random Variable,

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Probability spaces, Random Variable, Distribution of a random variable (pmf),



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Probability spaces, Random Variable, Distribution of a random variable (pmf), Expected Value, Variance.

# Polynomial Identities and the verification problem

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## Definition

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$$f(x) = \sum_{i=0}^n a_{n-i} \cdot x^{n-i}.$$

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A univariate polynomial function can also be expressed in the form:

$$f(x) = \prod_{i=1}^n (a_i x - b_i)$$

This form is called the *product form*.

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and a polynomial function in product form can be written as:

$$g(x) = \prod_{i=1}^n (x_i - c_i)$$

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### Theorem

*Every polynomial function has a **unique** canonical representation.*

Recap

Verifying polynomial Identities

Verifying Matrix Multiplication

A Randomized Min-Cut Algorithm

Coupon Collector problems

## Deterministic Approach



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### Analysis

What is the running time?  $\Theta(n^2)$ ! Can we do better?

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## A randomized approach

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**Function** RANDOMIZED-VERIFY-POLYNOMIAL-IDENTITY( $f()$ ,  $g()$ )

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- 2: Compute  $s = f(r)$  and  $t = g(r)$ .
- 3: **if** ( $s = t$ ) **then**
- 4:      $f()$  and  $g()$  are identical.
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*If the algorithm declares that  $f() \neq g()$ , then the algorithm is correct.*

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*If the algorithm declares that  $f() \neq g()$ , then the algorithm is correct. If the algorithm declares that  $f() = g()$ , then it is possible that  $f() \neq g()$ . We need to bound the probability of this event.*

# Bounding the error probability

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### Observation

*Two distinct polynomials  $f()$  and  $g()$  can be equal only at the roots of the polynomial  $f() - g()$ .*

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## Bounding the error probability (contd.)

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### Theorem

*On “yes” instances, the randomized algorithm does not err. On “no” instances, the probability that the algorithm errs is at most  $\frac{1}{2}$ .*



Recap

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# Matrix multiplication and Verification

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Given 2 square  $n \times n$  matrices **A** and **B**, compute  $\mathbf{C} = \mathbf{A} \cdot \mathbf{B}$ .

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How to verify Strassen?

## A randomized approach to verification

### Randomized Approach

**Function** RANDOMIZED-VERIFY-MATRIX-PRODUCT(**C**, **A**, **B**)

- 1: Pick a vector **r** uniformly from the box  $\{0, 1\}^n$ .
- 2: Compute  $s = \mathbf{A} \cdot \mathbf{B} \cdot \mathbf{r}$  and  $t = \mathbf{C} \cdot \mathbf{r}$ .
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$O(n^2)$  for computing  $t$ . How much time for computing  $s$ ?

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## Main idea

We will show that if  $\mathbf{r}$  is chosen uniformly from  $\{0, 1\}^n$ , then the probability that  $\mathbf{A} \cdot \mathbf{B} \cdot \mathbf{r} = \mathbf{C} \cdot \mathbf{r}$ , when  $\mathbf{A} \cdot \mathbf{B} \neq \mathbf{C}$  is at most  $\frac{1}{2}$ .

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## Lemma

There is no difference between choosing  $\mathbf{r}$  uniformly from  $\{0, 1\}^n$  and choosing each of its components uniformly over the set  $\{0, 1\}$ .

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## Analysis (contd.)

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Bounding the error

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### Bounding the error

- (i) Assume that  $\mathbf{A} \cdot \mathbf{B} \neq \mathbf{C}$ , but that  $\mathbf{A} \cdot \mathbf{B} \cdot \mathbf{r} = \mathbf{C} \cdot \mathbf{r}$ .

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- (ii) Let  $\mathbf{D} = \mathbf{A} \cdot \mathbf{B} - \mathbf{C}$ . Can  $\mathbf{D}$  be  $\mathbf{0}$ ?



## Analysis (contd.)

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### Note

*The above method of analysis is called the Principle of Deferred Decisions.*



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- (i) Difference between  $s - t$  Min-cut and Global Min-cut.
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- (iii) Reducing Global Min-cut to  $s - t$  Min-cut.

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**Function** CONTRACT-EDGE( $\mathbf{G}, e$ )

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## Randomized Min-cut

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### The Randomized Algorithm

**Function** RANDOMIZED MIN-CUT( $\mathbf{G} = \langle \mathbf{V}, \mathbf{E} \rangle$ )

- 1: **while** there are more than 2 vertices in  $\mathbf{G}$  **do**
- 2:   Pick an edge  $e$  uniformly and at random from the edge set  $\mathbf{E}$
- 3:   CONTRACT-EDGE( $\mathbf{G}, e$ )
- 4: **end while**
- 5: Let  $a$  and  $b$  denote the last two vertices that remain.
- 6: Output the edges between  $a$  and  $b$  as the min-cut of  $\mathbf{G}$ .

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$$P(\cap_{i=1}^{n-2} E_i) = P(E_1) \cdot P(E_2 \mid E_1) \cdot P(E_3 \mid E_1 \cap E_2) \dots \cdot P(E_n \mid \cap_{i=1}^{n-1} E_i)!$$

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The probability that the randomized algorithm produces the min-cut of the graph is at least  $\frac{2}{n \cdot (n-1)}$ .

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- (i) What is the minimum degree of a vertex in  $\mathbf{G}$ ?  $\geq k$ .
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- (ii) What is the expected number of coupons to be collected, to ensure that each coupon type has been collected?
- (iii) Suppose you are given a  $K$  coupons (usually less than  $N$ ). What is the expected number of distinct coupon types in these  $K$  coupons?

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$$\begin{aligned} E[X] &= \sum_{i=1}^N E[X_i] \\ &= \sum_{i=1}^N \frac{1}{p_i} \end{aligned}$$

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