# Binary Knapsack

## K. Subramani<sup>1</sup>

<sup>1</sup>Lane Department of Computer Science and Electrical Engineering West Virginia University

March 17, 2014

Outline			

# Outline



# Outline



2 The greedy algorithm revisited

Problem definition.

- Problem definition.
- 2 The binary and fractional cases.

- Problem definition.
- 2 The binary and fractional cases.
- The greedy algorithm for the fractional case.

- Problem definition.
- 2 The binary and fractional cases.
- The greedy algorithm for the fractional case.
- The failure of the greedy algorithm for the binary case.

- Problem definition.
- 2 The binary and fractional cases.
- The greedy algorithm for the fractional case.
- The failure of the greedy algorithm for the binary case.
- A weight-based, pseudo-polynomial dynamic programming algorithm for exact solution.

- Problem definition.
- 2 The binary and fractional cases.
- The greedy algorithm for the fractional case.
- The failure of the greedy algorithm for the binary case.
- A weight-based, pseudo-polynomial dynamic programming algorithm for exact solution.
- **()** A profit-based, pseudo-polynomial dynamic programming algorithm for exact solution.

- Problem definition.
- 2 The binary and fractional cases.
- The greedy algorithm for the fractional case.
- The failure of the greedy algorithm for the binary case.
- A weight-based, pseudo-polynomial dynamic programming algorithm for exact solution.
- **()** A profit-based, pseudo-polynomial dynamic programming algorithm for exact solution.
- Scaling the profit-based pseudo-polynomial algorithm to develop a (1 ε) factor approximation algorithm.

# A greedy algorithm for binary knapsack

## Greedy Algorithm

# A greedy algorithm for binary knapsack

## Greedy Algorithm

• Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

# A greedy algorithm for binary knapsack

### Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal.

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal. How bad is it?

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ , ...  $w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ .

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ ,  $\dots w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ . Greedy solution will pack (n-1) objects of weight 1, for a total profit of  $(n-1) \cdot (1 + \varepsilon)$ .

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ ,  $\dots w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ . Greedy solution will pack (n - 1) objects of weight 1, for a total profit of  $(n - 1) \cdot (1 + \varepsilon)$ . Optimal solution is  $k \cdot n$ , obtained by picking the  $n^{th}$  object.

## A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ ,  $\dots w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ . Greedy solution will pack (n - 1) objects of weight 1, for a total profit of  $(n - 1) \cdot (1 + \varepsilon)$ . Optimal solution is  $k \cdot n$ , obtained by picking the  $n^{th}$  object. Competitive ratio is

## A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ , ...  $w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ . Greedy solution will pack (n-1) objects of weight 1, for a total profit of  $(n-1) \cdot (1 + \varepsilon)$ . Optimal solution is  $k \cdot n$ , obtained by picking the  $n^{th}$  object. Competitive ratio is  $\frac{k \cdot n}{(n-1) \cdot (1 + \varepsilon)}$ 

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ , ...  $w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ . Greedy solution will pack (n-1) objects of weight 1, for a total profit of  $(n-1) \cdot (1 + \varepsilon)$ . Optimal solution is  $k \cdot n$ , obtained by picking the  $n^{th}$  object. Competitive ratio is  $\frac{k \cdot n}{(n-1) \cdot (1 + \varepsilon)} \ge \frac{k}{1 + \varepsilon}$ ,

# A greedy algorithm for binary knapsack

## Greedy Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint.

#### Note

As explained previously, the greedy algorithm is not optimal. How bad is it? Knapsack of capacity B.  $w_1 = 1$ ,  $p_1 = (1 + \varepsilon)$ ,  $w_2 = 1$ ,  $p_2 = (1 + \varepsilon)$ ,  $\dots w_{n-1} = 1$ ,  $p_{n-1} = (1 + \varepsilon)$ ,  $w_n = p_n = W = k \cdot n$ . Greedy solution will pack (n-1) objects of weight 1, for a total profit of  $(n-1) \cdot (1 + \varepsilon)$ . Optimal solution is  $k \cdot n$ , obtained by picking the  $n^{\text{th}}$  object. Competitive ratio is  $\frac{k \cdot n}{(n-1) \cdot (1 + \varepsilon)} \ge \frac{k}{1 + \varepsilon}$ , i.e., unbounded.

# A $\frac{1}{2}$ -approximation algorithm

Bounded-error Algorithm

# A $\frac{1}{2}$ -approximation algorithm

Bounded-error Algorithm

• Order the objects so that 
$$\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$$

### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- **2** Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be  $o_i$ .

### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be o<sub>i</sub>.

• Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be o<sub>i</sub>.

• Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- **2** Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be  $o_i$ .
- Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

### Proof.

### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- **2** Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be  $o_i$ .
- Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

#### Proof.

Let  $\sum_{j=1}^{i-1} w_j = S$ .

### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be o<sub>i</sub>.
- Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

#### Proof.

Let 
$$\sum_{i=1}^{i-1} w_i = S$$
. We must have  $S < W$ .

#### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be o<sub>i</sub>.
- Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

### Proof.

Let  $\sum_{j=1}^{i-1} w_j = S$ . We must have S < W. Note that  $\sum_{j=1}^{i-1} p_j + \frac{W-S}{w_i} \cdot p_i \ge OPT$ .

#### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be o<sub>i</sub>.
- Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

### Proof.

Let  $\sum_{j=1}^{i-1} w_j = S$ . We must have S < W. Note that  $\sum_{j=1}^{i-1} p_j + \frac{W-S}{w_i} \cdot p_i \ge OPT$ . Hence,  $\sum_{j=1}^{i-1} p_j + p_i \ge OPT$ .

#### Bounded-error Algorithm

- Order the objects so that  $\frac{p_1}{w_1} \ge \frac{p_2}{w_3} \ge \dots \frac{p_n}{w_n}$ .
- Pack objects into knapsack, till you reach an object which cannot be packed without violating the weight constraint. Let this object be o<sub>i</sub>.
- Pick the better of  $\{o_1, o_2, \ldots, o_{i-1}\}$  and  $\{o_i\}$ .

### Theorem

The above algorithm is a  $\frac{1}{2}$ -approximation algorithm.

### Proof.

Let  $\sum_{j=1}^{i-1} w_j = S$ . We must have S < W. Note that  $\sum_{j=1}^{i-1} p_j + \frac{W-S}{w_i} \cdot p_i \ge OPT$ . Hence,  $\sum_{j=1}^{i-1} p_j + p_i \ge OPT$ . It follows that  $\max\{\sum_{j=1}^{i-1} p_j, p_i\} \ge \frac{OPT}{2}$ .

# Recalling the FPTAS for knapsack
# Recalling the FPTAS for knapsack

# Recalling the FPTAS for knapsack

**(**) Given 
$$\varepsilon$$
, compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{n}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **③** Use dynamic programming to compute the optimal set S' of the truncated instance.

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{n}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **③** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{n}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **③** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{n}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **③** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **③** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### Analysis

• Because of rounding down,  $K \cdot p'_i \leq p_i$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **③** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

#### Analysis

• Because of rounding down,  $K \cdot p'_i \leq p_i$ . However,  $p_i \leq K \cdot p'_i + K$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{n}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **(9)** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

- Because of rounding down,  $K \cdot p'_i \leq p_i$ . However,  $p_i \leq K \cdot p'_i + K$ .
- 2 Let O denote the optimal set.

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **(9)** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- **2** Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- 2 For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **(9)** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- **2** Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .
- However, S' is the optimal set under profit assignment p'.

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- **2** Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**3** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**9** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

• It follows that, 
$$K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$$
.

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- **2** Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .
- **3** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .
- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- Observe that,

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**9** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- Observe that,  $K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **(9)** Use dynamic programming to compute the optimal set S' of the truncated instance.
- Output S'.

### Analysis

• Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .

② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i - K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**9** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- $Observe that, K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i. Hence, \sum_{o_i \in S'} p_i \geq K \cdot \sum_{o_i \in O} p'_i.$

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- Use dynamic programming to compute the optimal set S' of the truncated instance.

Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \leq p_i$ . However,  $p_i \leq K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**()** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- **③** Observe that,  $K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i$ . Hence,  $\sum_{o_i \in S'} p_i \geq K \cdot \sum_{o_i \in O} p'_i$ . We conclude that,  $\sum_{o_i \in S'} p_i \geq \sum_{o_i \in O} p_i n \cdot K$ .

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.

Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \leq p_i$ . However,  $p_i \leq K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**3** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- **③** Observe that,  $K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i$ . Hence,  $\sum_{o_i \in S'} p_i \geq K \cdot \sum_{o_i \in O} p'_i$ . We conclude that,  $\sum_{o_i \in S'} p_i \geq \sum_{o_i \in O} p_i n \cdot K$ .

• Finally, observe that  $\sum_{o_i \in O} p_i = OPT$  and that  $n \cdot K = \varepsilon \cdot P \le \varepsilon \cdot OPT$ , i.e.,

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.

Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**3** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- **②** Observe that,  $K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i$ . Hence,  $\sum_{o_i \in S'} p_i \geq K \cdot \sum_{o_i \in O} p'_i$ . We conclude that,  $\sum_{o_i \in S'} p_i \geq \sum_{o_i \in O} p_i n \cdot K$ .

• Finally, observe that  $\sum_{o_i \in O} p_i = OPT$  and that  $n \cdot K = \varepsilon \cdot P \le \varepsilon \cdot OPT$ , i.e.,  $\sum_{o_i \in S'} p_i \ge \varepsilon$ 

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.

Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \leq p_i$ . However,  $p_i \leq K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**3** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- **③** Observe that,  $K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i$ . Hence,  $\sum_{o_i \in S'} p_i \geq K \cdot \sum_{o_i \in O} p'_i$ . We conclude that,  $\sum_{o_i \in S'} p_i \geq \sum_{o_i \in O} p_i n \cdot K$ .

• Finally, observe that  $\sum_{o_i \in O} p_i = OPT$  and that  $n \cdot K = \varepsilon \cdot P \le \varepsilon \cdot OPT$ , i.e.,  $\sum_{o_i \in S'} p_i \ge OPT - \varepsilon \cdot OPT$ 

#### The scheme

- Given  $\varepsilon$ , compute  $K = \frac{\varepsilon \cdot P}{p}$ , where  $P = \max_i p_i$ .
- **2** For each object  $o_i$ , define  $p'_i = \lfloor \frac{p_i}{K} \rfloor$ .
- **()** Use dynamic programming to compute the optimal set S' of the truncated instance.

Output S'.

### Analysis

- Because of rounding down,  $K \cdot p'_i \le p_i$ . However,  $p_i \le K \cdot p'_i + K$ .
- ② Let *O* denote the optimal set. It follows that  $\sum_{o_i \in O} p_i K \cdot \sum_{o_i \in O} p'_i \le n \cdot K$ . Hence,  $K \cdot \sum_{o_i \in O} p'_i \ge \sum_{o_i \in O} p_i - n \cdot K$ .

**3** However, S' is the optimal set under profit assignment p'. Therefore,  $\sum_{o_i \in S'} p'_i \ge \sum_{o_i \in O} p'_i$ .

- It follows that,  $K \cdot \sum_{o_i \in S'} p'_i \ge K \cdot \sum_{o_i \in O} p'_i$ .
- **③** Observe that,  $K \cdot \sum_{o_i \in S'} p'_i \leq \sum_{o_i \in S'} p_i$ . Hence,  $\sum_{o_i \in S'} p_i \geq K \cdot \sum_{o_i \in O} p'_i$ . We conclude that,  $\sum_{o_i \in S'} p_i \geq \sum_{o_i \in O} p_i n \cdot K$ .

• Finally, observe that  $\sum_{o_i \in O} p_i = OPT$  and that  $n \cdot K = \varepsilon \cdot P \le \varepsilon \cdot OPT$ , i.e.,  $\sum_{o_i \in S'} p_i \ge OPT - \varepsilon \cdot OPT = (1 - \varepsilon) \cdot OPT!$ 

# Strong NP-hardness and Approximation schemes

#### Chief points

The notion of size of input.

# Strong NP-hardness and Approximation schemes

#### Chief points

• The notion of size of input. Objects (sets, graphs)

# Strong NP-hardness and Approximation schemes

#### Chief points

The notion of size of input. Objects (sets, graphs) and

# Strong NP-hardness and Approximation schemes

#### Chief points

The notion of size of input. Objects (sets, graphs) and numbers (cost, weight).

### Strong NP-hardness and Approximation schemes

#### Chief points

The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|*I*<sub>u</sub>|) and binary (|*I*|).

### Strong NP-hardness and Approximation schemes

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|I<sub>u</sub>|) and binary (|I|).
- Making an algorithm's performance better by measuring in unary.

## Strong NP-hardness and Approximation schemes

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|I<sub>u</sub>|) and binary (|I|).
- 2 Making an algorithm's performance better by measuring in unary.
- An algorithm for a problem  $\Pi$ . is *pseudo-polynomial*, if it runs in time polynomial in  $|I_u|$ , for all instances, *I* of the problem.

## Strong NP-hardness and Approximation schemes

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|I<sub>u</sub>|) and binary (|I|).
- 2 Making an algorithm's performance better by measuring in unary.
- An algorithm for a problem  $\Pi$ . is *pseudo-polynomial*, if it runs in time polynomial in  $|I_u|$ , for all instances, *I* of the problem.
- A problem is said to be strongly NP-hard, if it is NP-hard in the unary sense,

## Strong NP-hardness and Approximation schemes

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|*I*<sub>u</sub>|) and binary (|*I*|).
- Making an algorithm's performance better by measuring in unary.
- An algorithm for a problem  $\Pi$ . is *pseudo-polynomial*, if it runs in time polynomial in  $|I_u|$ , for all instances, *I* of the problem.
- A problem is said to be strongly NP-hard, if it is NP-hard in the unary sense, i.e., numbers do not matter.
## Strong NP-hardness and Approximation schemes

#### Chief points

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|*I*<sub>u</sub>|) and binary (|*I*|).
- 2 Making an algorithm's performance better by measuring in unary.
- **()** An algorithm for a problem  $\Pi$ . is *pseudo-polynomial*, if it runs in time polynomial in  $|I_u|$ , for all instances, *I* of the problem.
- A problem is said to be strongly NP-hard, if it is NP-hard in the unary sense, i.e., numbers do not matter.

#### Theorem

A strongly NP-hard problem cannot have a pseudo-polynomial algorithm, unless P=NP.

## Strong NP-hardness and Approximation schemes

#### Chief points

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|*I*<sub>u</sub>|) and binary (|*I*|).
- 2 Making an algorithm's performance better by measuring in unary.
- **()** An algorithm for a problem  $\Pi$ . is *pseudo-polynomial*, if it runs in time polynomial in  $|I_u|$ , for all instances, *I* of the problem.
- A problem is said to be strongly NP-hard, if it is NP-hard in the unary sense, i.e., numbers do not matter.

#### Theorem

A strongly NP-hard problem cannot have a pseudo-polynomial algorithm, unless P=NP.

#### Theorem

Let  $\Pi$  denote an **NP-hard** minimization problem. Assume, for all instances I, OPT(I) <  $p(|I_u|)$ .

## Strong NP-hardness and Approximation schemes

#### Chief points

- The notion of size of input. Objects (sets, graphs) and numbers (cost, weight). Measuring input size in unary (|*I*<sub>u</sub>|) and binary (|*I*|).
- 2 Making an algorithm's performance better by measuring in unary.
- **()** An algorithm for a problem  $\Pi$ . is *pseudo-polynomial*, if it runs in time polynomial in  $|I_u|$ , for all instances, *I* of the problem.
- A problem is said to be strongly NP-hard, if it is NP-hard in the unary sense, i.e., numbers do not matter.

#### Theorem

A strongly NP-hard problem cannot have a pseudo-polynomial algorithm, unless P=NP.

#### Theorem

Let  $\Pi$  denote an **NP-hard** minimization problem. Assume, for all instances *I*,  $OPT(I) < p(|I_u|)$ . If  $\Pi$  admits an FPTAS, then it also admits a pseudo-polynomial time algorithm. L The greedy algorithm revisited

# Strong NP-hardness

- The greedy algorithm revisited

# Strong NP-hardness

- The greedy algorithm revisited

# Strong NP-hardness

### Proof.

• Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{\rho(|I_u|)}$  and run the FPTAS.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

$$A(I) \leq$$

### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

 $A(I) \leq (1+\varepsilon)OPT(I)$ 

### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

 $A(I) \leq (1+\varepsilon)OPT(I) \leq$ 

### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

 $\begin{array}{ll} A(I) & \leq & (1+\varepsilon)OPT(I) \\ & \leq & OPT(I) + \varepsilon \cdot OPT(I) \end{array}$ 

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

$$\begin{array}{ll} A(l) &\leq & (1+\varepsilon)OPT(l) \\ &\leq & OPT(l) + \varepsilon \cdot OPT(l) \\ &< & \end{array}$$

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

$$\begin{array}{lll} A(l) & \leq & (1+\varepsilon)OPT(l) \\ & \leq & OPT(l) + \varepsilon \cdot OPT(l) \\ & < & OPT(l) + \varepsilon \cdot p(|I_{l_l}|) \end{array}$$

### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

$$\begin{array}{lll} A(l) & \leq & (1+\varepsilon) OPT(l) \\ & \leq & OPT(l) + \varepsilon \cdot OPT(l) \\ & < & OPT(l) + \varepsilon \cdot p(|l_u|) \end{array}$$

=

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.
- Observe that,

$$\begin{array}{rcl} A(l) & \leq & (1+\varepsilon)OPT(l) \\ & \leq & OPT(l)+\varepsilon \cdot OPT(l) \\ & < & OPT(l)+\varepsilon \cdot p(|l_u|) \\ & = & OPT(l)+1 \end{array}$$

### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- **2** Set  $\varepsilon = \frac{1}{p(|I_u|)}$  and run the FPTAS.

Observe that,

$$\begin{array}{rcl} \mathsf{A}(I) & \leq & (1+\varepsilon)\mathsf{OPT}(I) \\ & \leq & \mathsf{OPT}(I) + \varepsilon \cdot \mathsf{OPT}(I) \\ & < & \mathsf{OPT}(I) + \varepsilon \cdot \mathsf{p}(|I_u|) \\ & = & \mathsf{OPT}(I) + 1 \end{array}$$

The FPTAS is now forced to produce the optimal answer!

### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- 2 Set  $\varepsilon = \frac{1}{\rho(|I_u|)}$  and run the FPTAS.

Observe that,

$$\begin{array}{rcl} \mathsf{A}(I) &\leq & (1+\varepsilon)\mathsf{OPT}(I) \\ &\leq & \mathsf{OPT}(I) + \varepsilon \cdot \mathsf{OPT}(I) \\ &< & \mathsf{OPT}(I) + \varepsilon \cdot \wp(|I_U|) \\ &= & \mathsf{OPT}(I) + 1 \end{array}$$

The FPTAS is now forced to produce the optimal answer! Running time is  $q(|I|, p(|I_u|))$ , which is polynomial in  $|I_u|$ ,

#### Proof.

- Assume that  $\Pi$  admits an FPTAS running in time  $q(|l|, \frac{1}{\varepsilon})$ , in inputs *l* and  $\varepsilon$ , where *q* is some polynomial.
- 2 Set  $\varepsilon = \frac{1}{\rho(|I_u|)}$  and run the FPTAS.

Observe that,

$$\begin{array}{rcl} \mathsf{A}(I) &\leq & (1+\varepsilon)\mathsf{OPT}(I) \\ &\leq & \mathsf{OPT}(I) + \varepsilon \cdot \mathsf{OPT}(I) \\ &< & \mathsf{OPT}(I) + \varepsilon \cdot \mathsf{p}(|I_u|) \\ &= & \mathsf{OPT}(I) + 1 \end{array}$$

The FPTAS is now forced to produce the optimal answer! Running time is  $q(|I|, p(|I_u|))$ , which is polynomial in  $|I_u|$ , i.e., we now have a pseudo-polynomial time algorithm for  $\Pi$ .

#### Corollary

If  $\Pi$  is an **NP-hard** minimization problem, as constrained above, then  $\Pi$  does not admit an FPTAS, assuming **P**  $\neq$  **NP**.