

# NP-completeness - Part I

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# Outline

## 1 NP and NP-completeness

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2 Boolean Circuits

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- 4 Satisfiability Problems

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$w$  is polynomially balanced.

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**NP** is the class of problems for which a nondeterministic program exists that runs in time  $poly(n)$ , on instances of length  $n$ , such that the input is a yes-instance if and only if there exists a computation path that returns “yes.”

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- 2 *Polynomial-time many-one reductions are also be known as polynomial transformations or Karp reductions, named after Richard Karp. A reduction of this type may be denoted by the expression  $A \leq_m^P B$ .*

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*If  $A \leq B$  and  $B \leq C$ , then  $A \leq C$ . It is understood that both reductions are of the same type.*

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- 2 *The reductions in question can be Karp or Turing, but we will use Karp for the rest of this chapter.*

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The  $i^{th}$  input is **true** if and only if  $x_i = 1$ .

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- 2 *We can generalize the definition to strings of arbitrary length.*

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- 1 The size of  $C_n$  is at most  $p(n)$ , for some fixed polynomial  $p(n)$ .
- 2  $\forall x \in \{0, 1\}^*$ ,  $x \in L$  if and only if, the output of  $C_{|x|}$  is **true**, when the  $i^{th}$  input variable is **true** if  $x_i = 1$  and **false** otherwise.

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A family of circuits  $\mathcal{C} = (C_0, C_1, \dots)$  is said to be *uniform* if there is log-space bounded algorithm which on input  $1^n$  outputs  $C_n$ .

## Definition

A language  $L$  has uniformly polynomial circuits if there is a uniform family of circuits that decides it.

# P and uniform circuit families

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Theorem

# **P** and uniform circuit families

## Theorem

*A language  $L$  is in **P** if and only if it has uniformly polynomial circuits.*

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- 3 However, once we have shown a language  $L$  to be **NP-complete**, we can show all other languages to be **NP-complete**, by reducing  $L$  to these languages!
- 4 So which language (or problem) is the first **NP-complete** language (problem)?

# CircuitSAT

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- 4 The input of  $\mathcal{C}$  is  $\langle x, y \rangle$  and a specific  $C \in \mathcal{C}$  can be constructed in time polynomial in  $|x|$  and  $|y|$ .

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- 3 The reduction is clearly polynomial time, since  $C$  is uniform.

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<https://www.cs.toronto.edu/~sacook/homepage/1971.pdf>.

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- 4 Thus,  $\text{SAT} \leq \text{NAESAT}$ .

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- 4 It follows that NAE3SAT is **NP-complete**, since  $3SAT \leq NAE4SAT \leq NAE3SAT$ .

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- 1 *MaxSAT is trivially NP-complete. (Why?)*

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- 4 In argument, note that any assignment satisfies 3 or 5 of the clause set, depending on whether or not it nae-satisfies  $l$ .

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*It is non-trivial to show that IP is in NP.*

*Hence, we will focus on a restriction called 0/1 IP, where each component of the vector  $\mathbf{r}$  is required to be 0 or 1.*

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### Observations

*Integer Programming rivals 3SAT in terms of versatility.*