

Integer Programming: Theory and Algorithms

Piotr Wojciechowski¹

¹LCSEE

West Virginia University
Morgantown, WV USA

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Outline

- 1 Theory of Integer Programming
 - Introduction
 - Modeling Logical Constraints

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- 2 Solving Mixed Integer Linear Programs
 - LP Relaxation
 - Branch and Bound
 - Cutting Planes
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$$x_i \in \mathbb{Z}, i = 1 \dots p$$

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To do this we introduce a new $(0, 1)$ -variable x_2 . The disjunction can now be expressed as:

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This technique can also be used to model constraints like $x_1 \neq 4$.

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- Investment 4 requires \$3,400 and has a value of \$4,000.

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$$\begin{aligned} \max & 8 \cdot x_1 + 11 \cdot x_2 + 6 \cdot x_3 + 4 \cdot x_4 \\ & 6.7 \cdot x_1 + 10 \cdot x_2 + 5.5 \cdot x_3 + 3.4 \cdot x_4 \leq 19 \\ & x_1, x_2, x_3, x_4 \in \{0, 1\} \end{aligned}$$

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- If the LP is infeasible, then so is the MILP.
- If the optimal solution to the LP has $x_i \in \mathbb{Z}$ for $i = 1 \dots p$, then it is also the optimal solution to the MILP.

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$$\max z = 20 \cdot x_1 + 10 \cdot x_2 + 10 \cdot x_3$$

$$2 \cdot x_1 + 20 \cdot x_2 + 4 \cdot x_3 \leq 15$$

$$6 \cdot x_1 + 20 \cdot x_2 + 4 \cdot x_3 = 20$$

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$$(x_1, x_2, x_3) = (2, 0, 2) \quad z = 60$$

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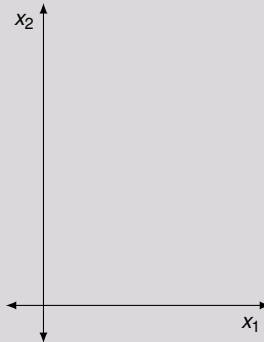


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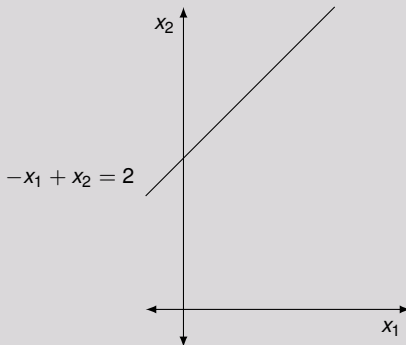


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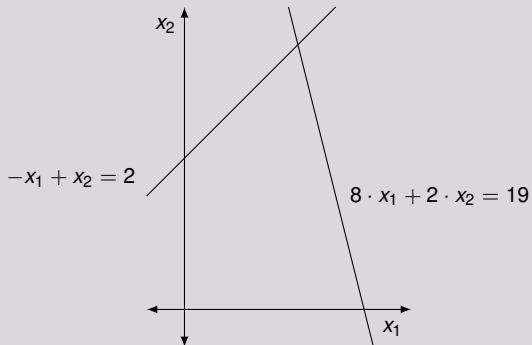


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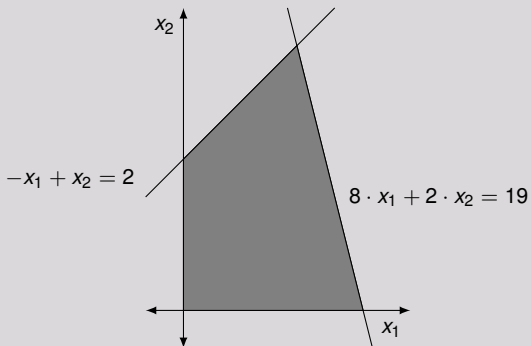


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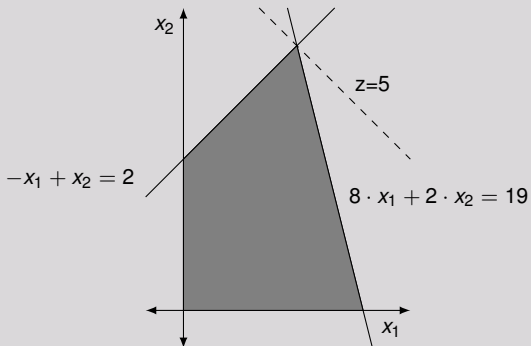


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- We can solve these branches graphically.

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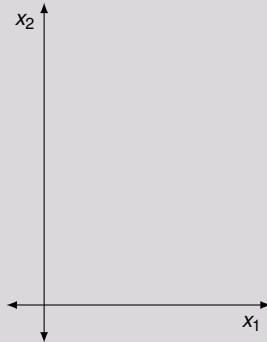


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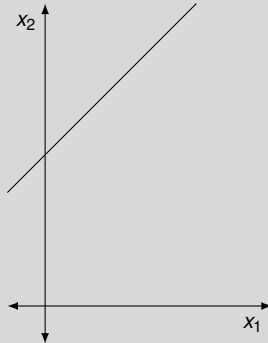


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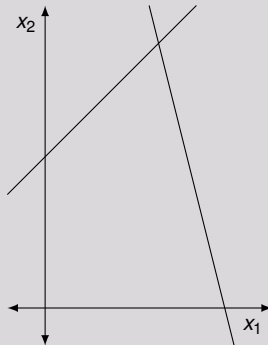


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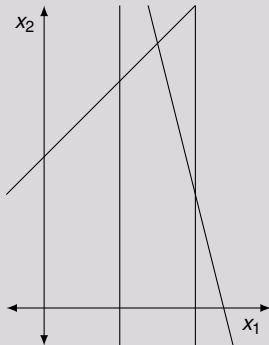


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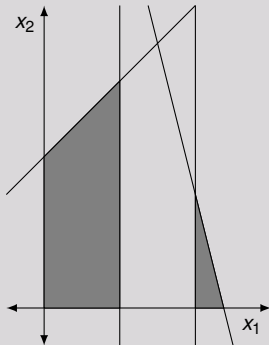


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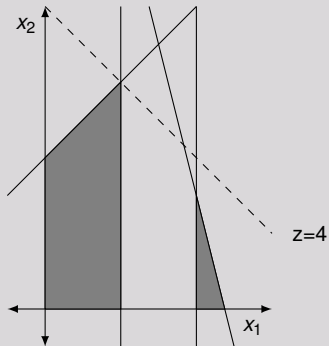


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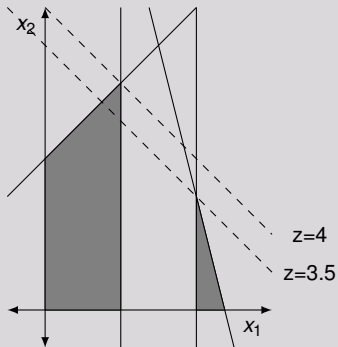


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 - Since the optimum solution lower than a known integral solution we also prune this branch.
- All branches are now pruned and we have that the optimum integer solution is $(x_1, x_2) = (1, 3)$ which gives us $z = 4$.

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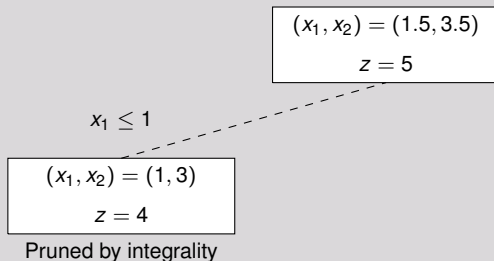


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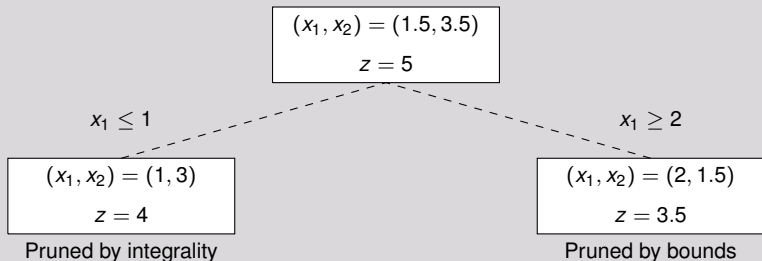


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$$-x_1 + x_2 \leq 2$$

$$8 \cdot x_1 + 2 \cdot x_2 \leq 19$$

$$x_1, x_2 \geq 0$$

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$$(x_1, x_2) = (1.5, 3.5)$$

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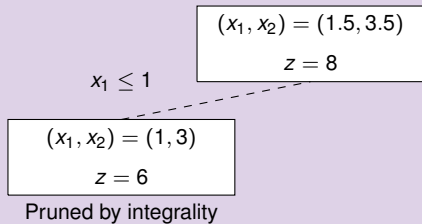


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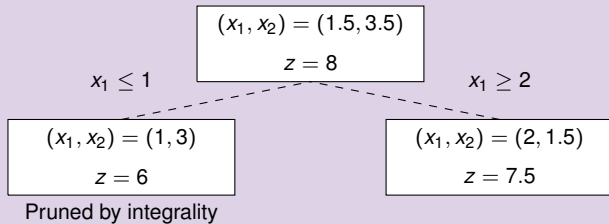


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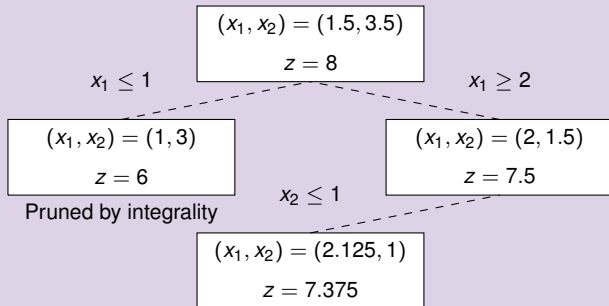


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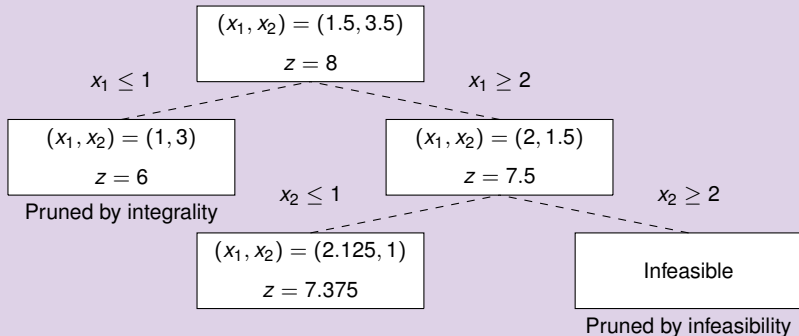


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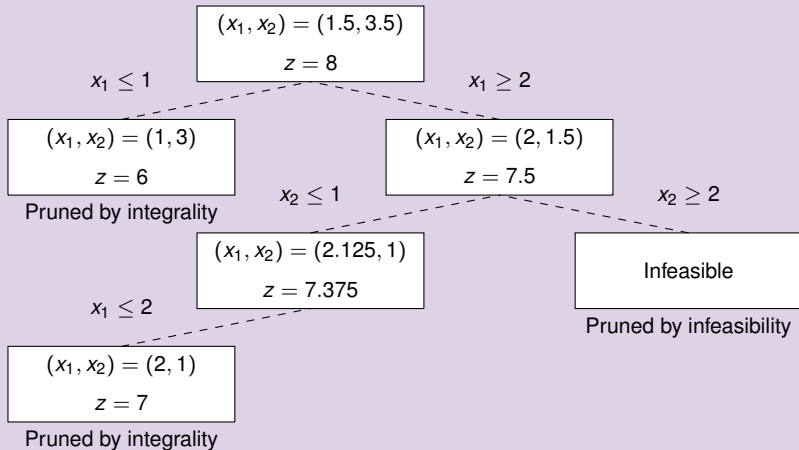


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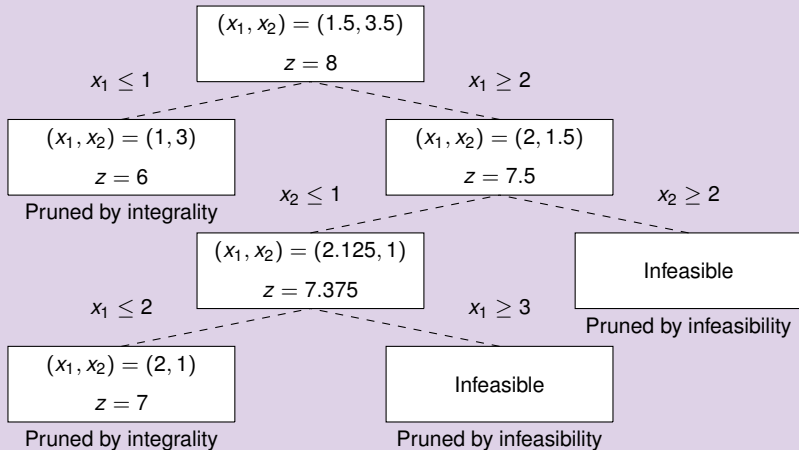


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Outline

1 Theory of Integer Programming

- Introduction
- Modeling Logical Constraints

2 Solving Mixed Integer Linear Programs

- LP Relaxation
- Branch and Bound
- Cutting Planes
- Branch and Cut

Definition (Cutting Planes)

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 - The optimal solution to the strengthened LP provides us with an upper bound on the solution to the MILP.
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 - If the optimal solution to the strengthened LP has $x_i \in \mathbb{Z}$ for $i = 1 \dots p$, then it is also the optimal solution to the MILP.

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We can now rewrite Constraint (2) as

$$\sum_{i \leq p, f_i \leq f_0} f_i \cdot x_i + \sum_{i \leq p, f_i > f_0} (f_i - 1) \cdot x_i + \sum_{i=p+1}^n a_i = k + f_0.$$

Where $k \in \mathbb{Z}$.

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If $k \geq 0$ then Constraint (2) implies that

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This constraint is known as the *Gomory mixed integer cut*.

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We can now use the constraint $x_2 + 0.8 \cdot x_3 + 0.1 \cdot x_4 = 3.5$ to generate a Gomory mixed integer cut.

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Since $x_3 = 2 + x_1 - x_2$ and $x_4 = 19 - 8 \cdot x_1 - 2 \cdot x_2$ this constraint is equivalent to

$$3 \cdot x_1 + 2 \cdot x_2 \geq 9.$$

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Let us now look at this problem graphically.

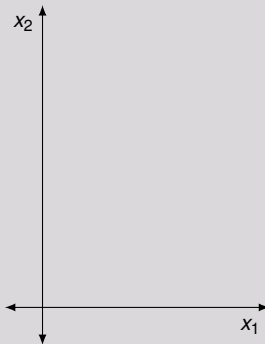


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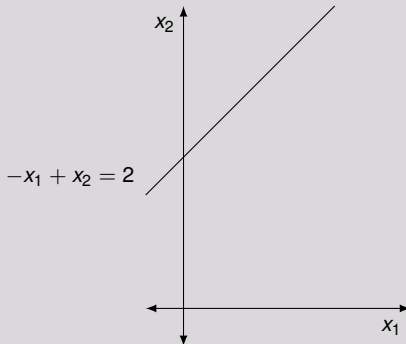


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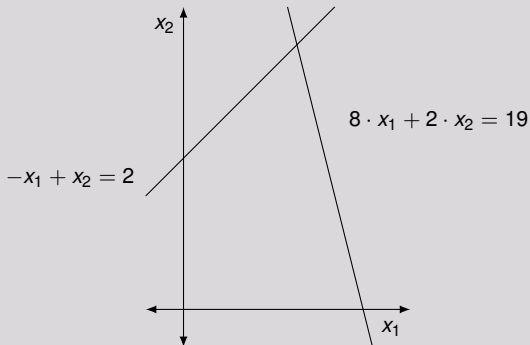


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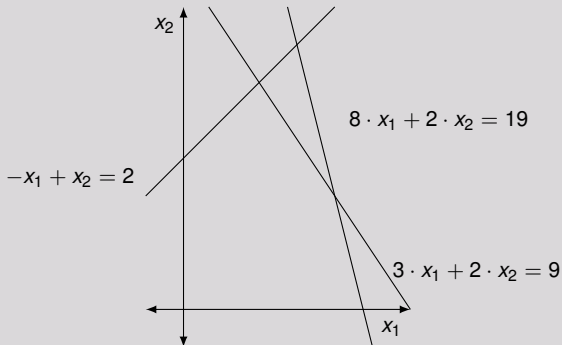


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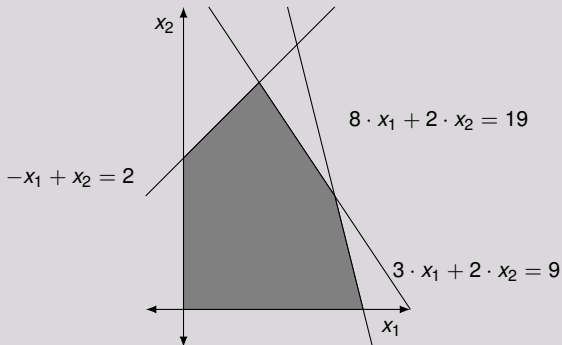


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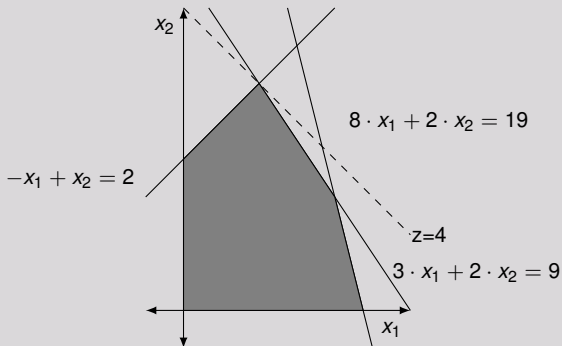


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- This method proceeds just like regular branch and bound except that at each branch the LP is strengthened using cutting planes.